



DYNAMIC LEARNING MAPS ESSENTIAL ELEMENTS

FOR

Mathematics

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Dynamic Learning Maps Consortium (2013). *Dynamic Learning Maps Essential Elements for English Language Arts*. Lawrence, KS: University of Kansas.

and

Dynamic Learning Maps Consortium (2013). *Dynamic Learning Maps Essential Elements for Mathematics*. Lawrence, KS: University of Kansas.

Background on the Dynamic Learning Maps Essential Elements

The Dynamic Learning Maps Essential Elements are specific statements of knowledge and skills linked to the grade-level expectations identified in the Common Core State Standards. The purpose of the Dynamic Learning Maps Essential Elements is to build a bridge from the content in the Common Core State Standards to academic expectations for students with the most significant cognitive disabilities. The initial draft of the Dynamic Learning Maps Essential Elements (then called the Common Core Essential Elements) was released in the spring of 2012.

The initial version of the Dynamic Learning Maps Essential Elements (DLM EEs) was developed by a group of educators and content specialists from the 12 member states of the Dynamic Learning Maps Alternate Assessment Consortium (DLM) in the spring of 2011. Led by Edvantia, Inc., a sub-contractor of DLM, representatives from each state education agency and the educators and content specialists they selected developed the original draft of DLM EEs. Experts in mathematics and English language arts, as well as individuals with expertise in instruction for students with significant cognitive disabilities reviewed the draft documents. Edvantia then compiled the information into the version released in the spring of 2012.

Concurrent with the development of the DLM EEs, the DLM consortium was actively engaged in building learning maps in mathematics and English language arts. The DLM learning maps are highly connected representations of how academic skills are acquired, as reflected in research literature. In the case of the DLM project, the Common Core State Standards helped to specify academic targets, while the surrounding map content clarified how students could reach the specified standard. Learning maps of this size had not been previously developed, and as a

result, alignment between the DLM EEs and the learning maps was not possible until the fall of 2012, when an initial draft of the learning maps was available for review.

Alignment of the DLM EEs to the DLM Learning Maps

Teams of content experts worked together to revise the initial version of the DLM EEs and the learning maps to ensure appropriate alignment of these two critical elements of the project. Alignment involved horizontal alignment of the DLM EEs with the Common Core State Standards and vertical alignment of the DLM EEs with meaningful progressions in the learning maps. The alignment process began when researchers Caroline Mark and Kelli Thomas compared the learning maps with the initial version of the DLM EEs to determine how the map and the DLM EEs should be adjusted to improve their alignment. The teams of content experts most closely involved with this alignment work included:

Mathematics

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English Language Arts

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Suzanne Peterson

These teams worked in consultation with Sue Bechard, Ph.D. and Karen Erickson, Ph.D., who offered guidance based on their experience in alternate assessments of students with significant cognitive disabilities.

The Alignment Process

The process of aligning the learning map and the DLM EEs began by identifying nodes in the maps that represented the essential elements in mathematics and English language arts. This process revealed areas in the maps where additional nodes were needed to account for incremental growth reflected from an essential element in one grade to the next. Also identified

were areas in which an essential element was out of place developmentally, according to research, with other essential elements. For example, adjustments were made when an essential element related to a higher-grade map node appeared earlier on the map than an essential element related to a map node from a lower grade (e.g., a fifth-grade skill preceded a third-grade skill). Finally, the alignment process revealed DLM EEs that were actually written as instructional tasks rather than learning outcomes.

This initial review step provided the roadmap for subsequent revision of both the learning maps and the DLM EEs. The next step in the DLM project was to develop the claims document, which served as the basis for the evidence-centered design of the DLM project and helped to further refine both the modeling of academic learning in the maps and the final revisions to the DLM EEs.

Claims and Conceptual Areas

The DLM system uses a variant of evidence-centered design (ECD) as the framework for developing the DLM Alternate Assessment System. While ECD is multifaceted, it starts with a set of claims regarding important knowledge in the domains of interest (mathematics and English language arts), as well as an understanding of how that knowledge is acquired. Two sets of claims have been developed for DLM that identify the major domains of interest within mathematics and English language arts for students with significant cognitive disabilities. These claims are broad statements about expected student learning that serve to focus the scope of the assessment. Because the learning map identifies particular paths to the acquisition of academic skills, the claims also help to organize the structures in the learning map for this population of students. Specifically, conceptual areas within the map further define the knowledge and skills required to meet the broad claims identified by DLM.

The claims are also significant because they provide another means through which to evaluate alignment between the DLM EEs and the learning map nodes, and serve as the foundation for evaluating the validity of inferences made from test scores. DLM EEs related to a particular claim and conceptual area must clearly link to one another, and the learning map must reflect how that knowledge is acquired. Developing the claims and conceptual areas for DLM provided a critical framework for organizing nodes on the learning maps and, accordingly, the DLM EEs that align with each node.

The table below reveals the relationships among the claims, conceptual areas, and DLM EEs in mathematics. The DLM EEs are represented with codes that reflect the domains in mathematics. For example, the first letter or digit represents the grade of record, the next code reflects the domain, followed by the number that aligns with the Common Core State Standard grade level expectation. As such, K.CC.1 is the code for the DLM EE that aligns with kindergarten (K), counting and cardinality (CC), standard 1. Keys to the codes can be found under the table.

Clearly articulated claims and conceptual areas for DLM served as an important evidence-centered framework within which this version of the DLM EEs was developed. With the claims and conceptual areas in place, the relationship between DLM EEs within a claim and conceptual area or across grade levels is easier to track and strengthen. The learning maps, as well as the claims and conceptual areas, had not yet been developed when the original versions of the DLM EEs were created. As such, the relationship of DLM EEs within and across grade levels was more difficult to evaluate at that time.

Table 1. Dynamic Learning Maps Claims and Conceptual Areas for Students with Significant Cognitive Disabilities in Mathematics

<p>Claim 1</p>	<p>Number Sense: Students demonstrate increasingly complex understanding of number sense.</p> <p>Conceptual Areas in the Dynamic Learning Map:</p> <p>MC 1.1 Understand number structures (counting, place value, fraction) <i>Essential Elements Included:</i> K.CC.1, 4, 5; 1.NBT.1a-b; 2.NBT.2a-b,3; 3.NBT.1,2,3; 3.NF.1-3; 4.NF.1-2,3; 5.NF.1,2; 6.RP.1; 7.RP.1-3; 7.NS.2.c-d; 8.NS.2.a</p> <p>MC 1.2 Compare, compose, and decompose numbers and sets <i>Essential Elements Included:</i> K.CC.6; 1.NBT.2, 3, 4, 6; 2.NBT.1, 4, 5b; 4.NBT.2, 3; 5.NBT.1, 2, 3, 4; 6.NS.1, 5-8; 7.NS.3; 8.NS.2.b; 8.EE.3-4;</p> <p>MC 1.3 Calculate accurately and efficiently using simple arithmetic operations <i>Essential Elements Included:</i> 2.NBT.5.a, 6-7; 3.OA.4; 4.NBT.4, 5.NBT.5, 6-7; 6.NS.2, 3; 7.NS.1, 2.a, 2.b; 8.NS.1; 8.EE.1; N-CN.2.a, 2.b, 2.c; N-RN.1; S-CP.1-5; S-IC.1-2</p>
<p>Claim 2</p>	<p>Geometry: Students demonstrate increasingly complex spatial reasoning and understanding of geometric principles.</p> <p>Conceptual Areas in the Dynamic Learning Map:</p> <p>MC 2.1 Understand and use geometric properties of two- and three-dimensional shapes <i>Essential Elements Included:</i> K.MD.1-3; K.G.2-3; 1.G.1, 2; 2.G.1; 3.G.1; 4.G.1, 2; 4.MD.5, 6; 5.G.1-4; 5.MD.3; 7.G.1, 2, 3, 5; 8.G.1, 2, 4, 5; G-CO.1, 4-5, 6-8; G-GMD.1-3, 4</p> <p>MC 2.2 Solve problems involving area, perimeter, and volume <i>Essential Elements Included:</i> 1.G.3; 3.G.2; 4.G.3; 4.MD.3; 5.MD.4-5; 6.G.1, 2; 7.G.4, 6; 8.G.9; G-GMD.1-3; G-GPE.7</p>
<p>Claim 3</p>	<p>Measurement Data and Analysis: Students demonstrate increasingly complex understanding of measurement, data, and analytic procedures.</p> <p>Conceptual Areas in the Dynamic Learning Map:</p> <p>MC 3.1 Understand and use measurement principles and units of measure <i>Essential Elements Included:</i> 1.MD.1-2, 3.a, 3.b, 3.c, 3.d; 2.MD.1, 3-4, 5, 6, 7, 8; 3.MD.1, 2, 4; 4.MD.1, 2.a, 2.b, 2.c, 2.d; 5.MD.1.a, 1.b, 1.c; N-Q.1-3</p> <p>MC 3.2 Represent and interpret data displays <i>Essential Elements Included:</i> 1.MD.4; 2.MD.9-10; 3.MD.3; 4.MD.4.a, 4.b; 5.MD.2; 6.SP.1-2, 5; 7.SP.1-2, 3, 5-7; 8.SP.4; S-ID. 1-2, 3, 4</p>
<p>Claim 4</p>	<p>Algebraic and functional reasoning: Students solve increasingly complex mathematical problems, making productive use of algebra and functions.</p> <p>Conceptual Areas in the Dynamic Learning Map:</p> <p>MC 4.1. Use operations and models to solve problems <i>Essential Elements Included:</i> K.OA.1, 1.a, 1.b, 2, 5.a, 5.b; 2.OA.3, 4; 3.OA.1-2, 8; 4.OA.1-</p>

	<p>2, 3, 4; 6.EE.1-2, 3, 5-7; 7.EE.1, 4; 8.EE.7; A-CED.1, 2-4; A-SSE.1, 3</p> <p>MC 4.2 Understand patterns and functional thinking</p> <p><i>Essential Elements Included: 3.OA.9; 4.OA.5; 5.OA.3; 7.EE.2; 8.EE.5-6; 8.F.1-3, 4, 5; A-REI.10-12; A-SSE.4; F-BF.1, 2; F-IF.1-3, 4-6; F-LE.1</i></p>
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A-CED = creating equations; A-SSE = seeing structure in equations BF = building functions; CC = counting & cardinality; EE = expressions & equations; F-BF = basic fractions; F-IF = interpreting functions; G = geometry; G-GMD = geometric measurement & dimension; G-GPE = general properties & equations; MD = measurement & data; NBT = numbers & operations in base ten; N-CN = complex number system; NF = numbers & operations - fractions; N-RN = real number system; NS = number systems; N-Q = number & quantity; OA = operations & algebraic thinking; RP = ratios & proportional relationships; S-IC- statistics & probability - making inferences/justifying conclusions; S-ID = statistics & probability - interpreting categorical & quantitative data; SP = statistics & probability

Resulting Changes to the DLM Essential Elements

The development of the entire DLM Alternate Assessment System guided a final round of revisions to the DLM EEs, which can be organized into four broad categories: alignment across grade levels, language specificity, common core alignment, and defining learning expectations (rather than instructional tasks). The first type of revision was required to align the DLM EEs across grade levels, both vertically and horizontally. The maps, and the research supporting them, were critical in determining the appropriate progression of skills and understandings from grade to grade. This alignment across grade levels was important within and across standards, strands, and domains. For example, in determining when it was appropriate to introduce concepts in mathematics regarding the relative position of objects, we had to consider the grade level at which prepositions that describe relative position were introduced in English language arts. Examining the research-based skill development outlined in the learning map aided in these kinds of determinations.

The articulation of the claims and conceptual areas reinforced the need for specific language in the DLM EEs to describe learning within an area. Because teams assigned to grade bands developed the first round of DLM EEs, the language choices from one grade to the next were not consistent. Even when closely related skills, concepts, or understandings were

targeted, the same terms were not always selected to describe the intended learning outcome. The teams of content experts who worked on this revised version of the DLM EEs were very intentional in selecting a common set of terms to reflect the claims and conceptual areas and applied them consistently across the entire set of DLM EEs.

Another important change in this version of the DLM EEs involved alignment to the Common Core State Standards (CCSS). Given that the DLM EEs are intended to clarify the bridge to the CCSS expectations for students with the most significant cognitive disabilities, it is critical that alignment be as close as possible without compromising learning and development over time. While there was never a one-to-one correspondence between the CCSS and the DLM EEs, the revisions have made the alignment between the two more precise than it was in the first version.

Finally, revisions to the DLM EEs involved shifting the focus of a small number of DLM EEs that were written in the form of instructional tasks rather than learning expectations, and adding “With guidance and support” to the beginning of a few of the DLM EEs in the primary grades in English language arts to reflect the expectations articulated in the CCSS.

Members of the DLM consortium reviewed each of the changes to the original version of the DLM EEs. Four states provided substantive feedback on the revisions, and this document incorporates the changes those teams suggested.

Access to Instruction and Assessment

The DLM EEs specify learning targets for students with significant cognitive disabilities; however, they do not describe all of the ways that students can engage in instruction or demonstrate understanding through an assessment. Appropriate modes of communication, both

for presentation or response, are not stated in the DLM EEs unless a specific mode is an expectation. Where no limitation has been stated, no limitation should be inferred. Students' opportunities to learn and to demonstrate learning during assessment should be maximized by providing whatever communication, assistive technologies, augmentative and alternative communication (AAC) devices, or other access tools that are necessary and routinely used by the student during instruction.

Students with significant cognitive disabilities include a broad range of students with diverse disabilities and communication needs. For some students with significant cognitive disabilities, a range of assistive technologies is required to access content and demonstrate achievement. For other students, AAC devices or accommodations for hearing and visual impairments will be needed. During instruction, teams should meet individual student needs using whatever technologies and accommodations are required. Examples of some of the ways that students may use technology while learning and demonstrating learning are topics for professional development, and include:

- communication devices that compensate for a student's physical inability to produce independent speech.
- alternate access devices that compensate for a student's physical inability to point to responses, turn pages in a book, or use a pencil or keyboard to answer questions or produce writing.

Guidance and Support

The authors of the CCSS use the words "prompting and support" at the earliest grade levels to indicate when students are not expected to achieve standards completely independently. Generally, "prompting" refers to "the action of saying something to persuade,

encourage, or remind someone to do or say something” (McKean, 2005). However, in special education, prompting is often used to mean a system of structured cues to elicit desired behaviors that otherwise would not occur. In order to clearly communicate that teacher assistance is permitted during instruction of the DLM EEs and is not limited to structured prompting procedures, the decision was made by the stakeholder group to use the more general term *guidance* throughout the DLM EEs.

Guidance and support during instruction should be interpreted as teacher encouragement, general assistance, and informative feedback to support the student in learning. Some examples of the kinds of teacher behaviors that would be considered guidance and support include verbal supports, such as

- getting the student started (e.g., “Tell me what to do first.”),
- providing a hint in the right direction without revealing the answer (e.g., Student wants to write *dog* but is unsure how, so the teacher might say, “See if you can write the first letter in the word, /d/og [phonetically pronounced].”),
- using structured technologies such as task-specific word banks, or
- providing structured cues such as those found in prompting procedures (e.g., least-to-most prompts, simultaneous prompting, and graduated guidance).

Guidance and support as described above applies to instruction and is also linked to demonstrating learning relative to DLM EEs, where guidance and support is specifically called out within the standards.

Conclusion

Developing the research-based model of knowledge and skill development represented in the DLM Learning Maps supported the articulation of assessment claims for mathematics and English language arts. This articulation subsequently allowed for a careful revision of the DLM EEs to reflect both horizontal alignment with the CCSS and vertical alignment across the grades, with the goal of moving students toward more sophisticated understandings in both domains. Though the contributions made by Edvantia and our state partners in developing the initial set of DLM EEs were a critical first step, additional revisions to the DLM EEs were required to ensure consistency across all elements of the Dynamic Learning Maps Alternate Assessment System.

APPENDIX

Development of the Dynamic Learning Maps Essential Elements has been a collaborative effort among practitioners, researchers, and our state representatives. Listed below are the reviews and the individuals involved with each round of improvements to the Dynamic Learning Maps Essential Elements. Thank you to all of our contributors.

Review of Draft Two of Dynamic Learning Maps Essential Elements

A special thanks to all of the experts nominated by their state to review draft two of the Dynamic Learning Maps Essential Elements. We are grateful for your time and efforts to improve these standards for students with significant cognitive disabilities. Your comments have been incorporated into this draft. The states with teams who reviewed draft two include:

Illinois	Oklahoma
Iowa	Utah
Kansas	Virginia
Michigan	West Virginia
Missouri	Wisconsin

Development of the Original Dynamic Learning Maps Common Core Essential Elements

A special thanks to Edvantia and the team of representatives from Dynamic Learning Maps consortium states who developed the original Common Core Essential Elements upon which the revised Dynamic Learning Maps Essential Elements are based. The team from Edvantia who led the original effort included:

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Nathan Davis, Information Technology Specialist
Kristen Deitrick, Corporate Communications Specialist

Linda Jones, Executive Assistant

Representatives from Dynamic Learning Maps consortium states included:

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SEA Representatives: Tom Deeter, Emily Thatcher

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DYNAMIC LEARNING MAPS ESSENTIAL ELEMENTS FOR THIRD GRADE

Third Grade Mathematics Domain: Operations and Algebraic Thinking

CCSS Grade-Level Standards	DLM Essential Elements
CLUSTER: Represent and solve problems involving multiplication and division.	
3.OA.1. Interpret products of whole numbers, e.g., interpret 5×7 as the total number of objects in 5 groups of 7 objects each. <i>For example, describe a context in which a total number of objects can be expressed as 5×7.</i>	EE.3.OA.1-2. Use repeated addition to find the total number of objects and determine the sum.
3.OA.2. Interpret whole-number quotients of whole numbers, e.g., interpret $56 \div 8$ as the number of objects in each share when 56 objects are partitioned equally into 8 shares, or as a number of shares when 56 objects are partitioned into equal shares of 8 objects each. <i>For example, describe a context in which a number of shares or a number of groups can be expressed as $56 \div 8$.</i>	
3.OA.3. Use multiplication and division within 100 to solve word problems in situations involving equal groups, arrays, and measurement quantities, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.	Not applicable See EE.3.OA.1 and EE.5.NBT.5 .
3.OA.4. Determine the unknown whole number in a multiplication or division equation relating three whole numbers. <i>For example, determine the unknown number that makes the equation true in each of the equations $8 \times ? = 48$, $5 = _ \div 3$, $6 \times 6 = ?$</i>	EE.3.OA.4. Solve addition and subtraction problems when result is unknown, limited to operands and results within 20.
CLUSTER: Understand properties of multiplication and the relationship between multiplication and division.	
3.OA.5. Apply properties of operations as strategies to multiply and divide. ⁹ <i>Examples: If $6 \times 4 = 24$ is known, then $4 \times 6 = 24$ is also known. (Commutative property of multiplication.) $3 \times 5 \times 2$ can be found by $3 \times 5 = 15$, then $15 \times 2 = 30$, or by $5 \times 2 = 10$, then $3 \times 10 = 30$. (Associative property of multiplication.) Knowing that $8 \times 5 = 40$ and $8 \times 2 = 16$, one can find 8×7 as $8 \times (5 + 2) = (8 \times 5) + (8 \times 2) = 40 + 16 = 56$. (Distributive property.)</i>	Not applicable. See EE.N-CN.2 .

⁹ Students need not use formal terms for these properties.

CCSS Grade-Level Standards	DLM Essential Elements
3.OA.6. Understand division as an unknown-factor problem. <i>For example, find $32 \div 8$ by finding the number that makes 32 when multiplied by 8.</i>	Not applicable. See EE.5.NBT.6–7 .
CLUSTER: Multiply and divide within 100.	
3.OA.7. Fluently multiply and divide within 100, using strategies such as the relationship between multiplication and division (e.g., knowing that $8 \times 5 = 40$, one knows $40 \div 5 = 8$) or properties of operations. By the end of Grade 3, know from memory all products of two one-digit numbers.	Not applicable. See EE.7.NS.2.a and EE.7.NS.2.b .
CLUSTER: Solve problems involving the four operations, and identify and explain patterns in arithmetic.	
3.OA.8. Solve two-step word problems using the four operations. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding. ¹⁰	EE.3.OA.8. Solve one-step real-world problems using addition or subtraction within 20.
3.OA.9. Identify arithmetic patterns (including patterns in the addition table or multiplication table), and explain them using properties of operations. <i>For example, observe that 4 times a number is always even, and explain why 4 times a number can be decomposed into two equal addends.</i>	EE.3.OA.9. Identify arithmetic patterns.

¹⁰ This standard is limited to problems posed with whole numbers and having whole-number answers; students should know how to perform operations in the conventional order when there are no parentheses to specify a particular order.

Third Grade Mathematics Domain: Number and Operations in Base Ten

CCSS Grade-Level Standards	DLM Essential Elements
CLUSTER: Use place value understanding and properties of operations to perform multi-digit arithmetic.¹¹	
3.NBT.1. Use place value understanding to round whole numbers to the nearest 10 or 100.	EE.3.NBT.1. Use decade numbers (10, 20, 30) as benchmarks to demonstrate understanding of place value for numbers 0–30.
3.NBT.2. Fluently add and subtract within 1000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction.	EE.3.NBT.2. Demonstrate understanding of place value to tens.
3.NBT.3. Multiply one-digit whole numbers by multiples of 10 in the range 10–90 (e.g., 9×80 , 5×60) using strategies based on place value and properties of operations.	EE.3.NBT.3. Count by tens using models such as objects, base ten blocks, or money.

¹¹ A range of algorithms may be used.

Third Grade Mathematics Domain: Number and Operations—Fractions¹²

CCSS Grade-Level Standards	DLM Essential Elements
CLUSTER: Develop understanding of fractions as numbers.	
<p>3.NF.1. Understand a fraction $1/b$ as the quantity formed by 1 part when a whole is partitioned into b equal parts; understand a fraction a/b as the quantity formed by a parts of size $1/b$.</p>	<p>EE.3.NF.1–3. Differentiate a fractional part from a whole.</p>
<p>3.NF.2. Understand a fraction as a number on the number line; represent fractions on a number line diagram.</p>	
<p>3.NF.2.a. Represent a fraction $1/b$ on a number line diagram by defining the interval from 0 to 1 as the whole and partitioning it into b equal parts. Recognize that each part has size $1/b$ and that the endpoint of the part based at 0 locates the number $1/b$ on the number line.</p>	
<p>3.NF.2.b. Represent a fraction a/b on a number line diagram by marking off a lengths $1/b$ from 0. Recognize that the resulting interval has size a/b and that its endpoint locates the number a/b on the number line.</p>	
<p>3.NF.3. Explain equivalence of fractions in special cases, and compare fractions by reasoning about their size.</p>	
<p>3.NF.3.a. Understand two fractions as equivalent (equal) if they are the same size, or the same point on a number line.</p>	
<p>3.NF.3.b. Recognize and generate simple equivalent fractions, e.g., $1/2 = 2/4$, $4/6 = 2/3$. Explain why the fractions are equivalent, e.g., by using a visual fraction model.</p>	
<p>3.NF.3.c. Express whole numbers as fractions, and recognize fractions that are equivalent to whole numbers. <i>Examples: Express 3 in the form $3 = 3/1$; recognize that $6/1 = 6$; locate $4/4$ and 1 at the same point of a number line diagram.</i></p>	
<p>3.NF.3.d. Compare two fractions with the same numerator or the same denominator by reasoning about their size. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the symbols $>$, $=$, or $<$, and justify the conclusions, e.g., by using a visual fraction model.</p>	

¹² Grade 3 expectations in this domain are limited to fractions with denominators 2, 3, 4, 6, 8.

Third Grade Mathematics Domain: Measurement and Data

CCSS Grade-Level Standards	DLM Essential Elements
CLUSTER: Solve problems involving measurement and estimation of intervals of time, liquid volumes, and masses of objects.	
<p>3.MD.1. Tell and write time to the nearest minute, and measure time intervals in minutes. Solve word problems involving addition and subtraction of time intervals in minutes, e.g., by representing the problem on a number line diagram.</p>	<p>EE.3.MD.1. Tell time to the hour on a digital clock.</p>
<p>3.MD.2. Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (l).¹³ Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem.¹⁴</p>	<p>EE.3.MD.2. Identify the appropriate measurement tool to solve one-step word problems involving mass and volume.</p>
CLUSTER: Represent and interpret data.	
<p>3.MD.3. Draw a scaled picture graph and a scaled bar graph to represent a data set with several categories. Solve one- and two-step “how many more” and “how many less” problems using information presented in scaled bar graphs. <i>For example, draw a bar graph in which each square in the bar graph might represent 5 pets.</i></p>	<p>EE.3.MD.3. Use picture or bar graph data to answer questions about data.</p>
<p>3.MD.4. Generate measurement data by measuring lengths using rulers marked with halves and fourths of an inch. Show the data by making a line plot, where the horizontal scale is marked off in appropriate units—whole numbers, halves, or quarters.</p>	<p>EE.3.MD.4. Measure length of objects using standard tools, such as rulers, yardsticks, and meter sticks.</p>

¹³ Excludes compound units such as cm³ and finding the geometric volume of a container.

¹⁴ Excludes multiplicative comparison problems (problems involving notions of “times as much”; see Glossary, Table 2).

CCSS Grade-Level Standards	DLM Essential Elements
CLUSTER: Geometric measurement: understand concepts of area, and relate area to multiplication and to addition.	
<p>3.MD.5. Recognize area as an attribute of plane figures and understand concepts of area measurement.</p>	<p>Not applicable. See EE.4.MD.2.</p>
<p>3.MD.5.a. A square with side length of 1 unit, called “a unit square,” is said to have “one square unit” of area, and can be used to measure area.</p>	
<p>3.MD.5.b. A plane figure, which can be covered without gaps or overlaps by n unit squares, is said to have an area of n square units.</p>	
<p>3.MD.6. Measure areas by counting unit squares (square cm, square m, square in., square ft, and improvised units).</p>	
<p>3.MD.7. Relate area to the operations of multiplication and addition.</p>	
<p>3.MD.7.a. Find the area of a rectangle with whole-number side lengths by tiling it, and show that the area is the same as would be found by multiplying the side lengths.</p>	
<p>3.MD.7.b. Multiply side lengths to find areas of rectangles with whole-number side lengths in the context of solving real-world and mathematical problems, and represent whole-number products as rectangular areas in mathematical reasoning.</p>	
<p>3.MD.7.c. Use tiling to show in a concrete case that the area of a rectangle with whole-number side lengths a and $b + c$ is the sum of $a \times b$ and $a \times c$. Use area models to represent the distributive property in mathematical reasoning.</p>	
<p>3.MD.7.d. Recognize area as additive. Find areas of rectilinear figures by decomposing them into non-overlapping rectangles and adding the areas of the non-overlapping parts, applying this technique to solve real-world problems.</p>	
CLUSTER: Geometric measurement: recognize perimeter as an attribute of plane figures, and distinguish between linear and area measures.	
<p>3.MD.8. Solve real world and mathematical problems involving perimeters of polygons, including finding the perimeter given the side lengths, finding an unknown side length, and exhibiting rectangles with the same perimeter and different areas or with the same area and different perimeters.</p>	<p>Not applicable. See EE.7.G.4 and EE.8.G.9.</p>

Third Grade Mathematics Domain: Geometry

CCSS Grade-Level Standards	DLM Essential Elements
CLUSTER: Reason with shapes and their attributes.	
3.G.1. Understand that shapes in different categories (e.g., rhombuses, rectangles, and others) may share attributes (e.g., having four sides), and that the shared attributes can define a larger category (e.g., quadrilaterals). Recognize rhombuses, rectangles, and squares as examples of quadrilaterals, and draw examples of quadrilaterals that do not belong to any of these subcategories.	EE.3.G.1. Describe attributes of two-dimensional shapes.
3.G.2. Partition shapes into parts with equal areas. Express the area of each part as a unit fraction of the whole. <i>For example, partition a shape into 4 parts with equal area, and describe the area of each part as 1/4 of the area of the shape.</i>	EE.3.G.2. Recognize that shapes can be partitioned into equal areas.